

$$\cos(\widehat{\vec{x}, \vec{AB}}) = \frac{\overline{x_B} - \overline{x_A}}{\|\vec{AB}\|}$$

107 Bytes.

"CAL:cos 0" J

0 → A ~ Z J

Deg J

"cos [X, AB]" J

Prog Z: Prog Y J

"AB" J

Prog S: Prog V ▲

"cos I" J

D ÷ K → X ▲

"I°" J

cos⁻¹ X ▲

"cos J" J

E ÷ K → X ▲

"J°" J

cos⁻¹ X ▲

"cos K" J

F ÷ K → X ▲

"K°" J

cos⁻¹ X ▲